

Blue Line First Responders Top Shot Challenge Range Rules



THIS IS A "COLD RANGE" EVENT-DO NOT BRING A LOADED FIREARM ONTO THE RANGE!!!

ALWAYS follow the 4 Basic Range Safety Rules

- ❖ Assume all guns are always loaded!
- ❖ Never allow the muzzle to cover anything you are not willing to destroy.
- ❖ Keep your finger off the trigger until your sights are on the target.
- ❖ Identify your target and what is behind it.

Unsafe actions of any kind will result in Immediate Disqualification (DQ'd) from a match.

The following is a non-exclusive list of unsafe behaviors that will result in Disqualification.

1. Endangering any person, including yourself.
2. Any act of aggressive behavior or unsportsmanlike conduct towards volunteers, shooters, or range officers.
3. Sweeping oneself or anyone else with a loaded or unloaded firearm.
 - Sweeping is defined as allowing the muzzle of the firearm (loaded or unloaded) to cross or cover any portion of a person. Exception – Some body types combined with holster type make it almost impossible to holster a firearm or remove a firearm from the holster without sweeping a portion of the competitor's lower extremities. In this case, a match disqualification is not applicable for sweeping the shooter's own body below the belt while removing the firearm from the holster or holstering the firearm as long as the shooter's trigger finger is clearly outside of the trigger guard.
 - Once the muzzle of the firearm is clear of the holster on the draw, sweeping any part of the body is a disqualification.
 - Sweeping of the leg or body during a string of fire or reloading will result in a disqualification.
4. Pointing the muzzle beyond designated "Muzzle Safe Points" or beyond the 180° "Muzzle Safe Plane".
5. Intentionally engaging (discharging the firearm) at anything other than a target.

6. Unintentional discharge:
 - In the holster
 - Striking up-range of the shooter
 - Striking the ground downrange closer than 3 ft. from the shooter
 - Striking over a berm
 - During Load and Make Ready, Unload and Show Clear commands, Reloading, or Malfunction Clearing.
 - Pointing the muzzle over the berm during Unload and Show Clear
 - Before the start signal
 - While transferring the firearm from one hand to the other
 - While handling a firearm except at the firing line
7. Removing a firearm from the holster unless:
 - Verbal instructions are provided by a Certified Range Safety Officer (RO, RSO, SO)
 - While engaging targets in a Course of Fire (COF) under the direct supervision and visual contact of a Certified Range Safety Officer (RO, RSO, SO).
 - When in a Designated "Safe Area"
8. Drawing a firearm while facing up-range
9. Dropping a firearm
 - Dropping a loaded or unloaded firearm or causing it to fall, during Load and Make Ready
 - Dropping a firearm during a course of fire
 - Dropping a firearm during reloads
 - Dropping a firearm during a malfunction clearance
 - Dropping a firearm during Unload and Show Clear
 - Dropping a loaded or unloaded firearm within a pit boundary

If a shooter drops a firearm the Range Safety Officer will give the command to "STOP"
The Range Safety Officer will pick up/recover the dropped firearm and render it safe before returning it to the shooter. The shooter will be disqualified from the match.
10. Must keep muzzles below the top of the berms in all pits and during reloading. **Any muzzle pointing over the top of any berm at any time is unsafe and will result in disqualification.**
11. Handling of firearms while someone is down range.

Malfunctions-Competitor's Equipment

1. A competitor who experiences a firearm malfunction while responding to the "Make Ready" command, but before issuance of the "Start Signal", is entitled to retire to repair his firearm at the nearest Safe Table without penalty, under the authority and supervision of the officiating Range Master while observing all safety rules.
 - Once the repairs have been completed and the Range Master has deemed the weapon safe the competitor may return to attempt the course of fire.
2. In the event that a competitor's firearm malfunctions after the Start signal, the competitor may safely attempt to correct the problem and continue the course of fire. During such corrective action, the competitor must keep the muzzle of the firearm pointing safely downrange and beneath the berm at all times. While

rectifying a malfunction, the competitor's fingers must be clearly outside the trigger guard. In the event that a firearm malfunction cannot be corrected by the competitor within 1 minute, he must point the firearm safely downrange and advise the Range Officer, who will terminate the course of fire. The course of fire (excluding any un-attempted component strings) will be scored as shot. That string or pit will be scored as par time plus penalties for any MISSES. Where the firearm has failed after the Start signal, the competitor must not be permitted to reshoot the course of fire or string. This includes the instance where a firearm is declared unserviceable or unsafe during a course of fire or string. However, any un-attempted component strings in a pit may still be attempted by the affected competitor after the firearm has been repaired, and after approval by the Range Master, so long as the strings are completed before the match results are declared final by the Match Director

3. Attempting to clear a suspected "squib" is specifically prohibited under this provision whether the range officer has called stop or not. Attempting to clear a squib during a course of fire is considered unsafe gun handling and will result in a match disqualification.
4. Under no circumstances is a competitor permitted to leave a course of fire in the possession of a loaded firearm.
5. In the event that a Range Officer terminates a course of fire due to a suspicion that a competitor has an unsafe firearm or unsafe ammunition (e.g. a "squib" load), the Range Officer will take whatever steps he deems necessary to return both the competitor and the range to a safe condition and will then call the Range Master. If the Range Master finds evidence that the weapon or ammunition is unsafe and can't be repaired, then the competitor will be disqualified from the match.

Competition Rules

1. Centerfire pistols only
2. The maximum number of magazines per shooter will be limited to 5.
3. Magazine capacity is limited to 10 rounds only.
4. 1 (one) Barney Round will be allowed for the starter magazine.
 - *Anyone found to be using more than the allotted magazine round count limit of 10, will be immediately disqualified.*
5. Hollow Points are permitted.
6. Once the Shooter is in the box:
 - Must only shoot the pistol and/or magazines that the shooter entered the box with.
 - NO one including, but not limited to the shooter, may pass anything in or out of the shooter box.
7. All strings are to be started in the "SURRENDER" position (hands above shoulders). Exceptions will be made for accommodation for any disabilities.
 - Accommodation for disabilities must be pre-approved by the Range Master before the match starts.
8. Pistols will be allowed in the following calibers only.
 - 9mm
 - .357 Sig (No Magnums)
 - .40acp
 - .45acp
9. Revolvers will be allowed in the following calibers only.
 - .38 Special
 - 9mm
10. Firearms must be holstered securely, and no shouldering will be allowed.
11. All holsters must hold the firearm securely and *the trigger must be covered completely*.

SCORING

1. Each STRING will require 1 hit per target or the knockdown of the plate if applicable. Unlimited shots may be taken at a target within the observed magazine/time limits.
2. Any standard plate that has not been hit before the stop plate will count as a MISS. Each MISS on a standard plate will result in a 3-second penalty added to the competitor's time for that string.
3. The last target to be shot per course of fire is the red STOP Plate.
4. If the STOP Plate is not hit within the par time for the course of fire, a 3-second penalty will be added to the competitor's time.
5. If no other targets are engaged other than the STOP Plate the score for that string is the maximum par time for the course of fire, plus a 3-second penalty for all non-engaged targets.
6. If the shooter has NOT completed the course of fire in the maximum par time (varies by pit 30-50 seconds) the RO will say "TIME", followed by the commands to make the firearm safe. A 3-second penalty will be added to the competitor's time for every target that had not been engaged when the par time was reached.

REMEMBER!!!

- ❖ Eyes and Ears must be worn when viewing or competing in the pits.
- ❖ This is a "COLD RANGE"- no loaded weapons are allowed unless under the direct supervision of an RO
- ❖ Firearms must be unloaded before entering the range and remain so at all times on the range unless engaged in the COF under the direct supervision of a Certified Range Safety Officer (RO, RSO, SO).
- ❖ No Drugs or Alcohol Allowed on the range property.
- ❖ Minors under 16 years of age must be supervised at all times.
- ❖ Warning: Lead Exposure is possible during this event. After handling a firearm, do not eat or drink until you wash your hands with cold water and soap.
- ❖ Please be advised if you are pregnant, your unborn baby could possibly be exposed to Lead.